



2025-26 Scratch Travel League Rules

3 Person Team

- 1. Scratch Travel teams will consist of 3 bowlers of any combination (mixed).
- 2. Scratch Travel teams will have NO minimum or maximum entering average requirements.
- 3. The 25-point system will be used for the league. 1 point will be awarded for each individual game won and 2 points for individual series total. 2 points will be awarded for each team game won and 4 points for series grand total.
- 4. Each team may have a maximum of 5 bowlers on their roster. 3 of the 5 are to be designated as regular bowlers. The remaining 2 bowlers will be classified as substitutes and may bowl for any team in this league under the same sponsorship.
- 5. Centers with more than one team may not move regular bowlers from one team to another without the approval of the Travel League Coordinator. Scratch bowlers may not transfer to a handicap team roster.
- 6. The vacancy score and absentee score will be 150. Bowlers competing against a VACANCY or ABSENTEE score must beat that score to win the match point. If both teams have a vacancy or absentee, they will be placed in competition with each other, and the points divided.
- 7. A tardy bowler has until the end of the third frame. After that frame is completed by the opposing team, a blind score of 150 will be used.
- 8. A team ranked higher on the current standing sheet will post their lineup first.
- 9. If more than 5 points are forfeited by a team, the sponsoring center will be charged \$10.00. The Rochester NY USBC Association Manager will bill any centers.
- 10. A team must have 1 bowler present at the start of a game (when the opposing team delivers the first ball) to have a legal line-up, or a forfeit situation will exist. Bowlers must bowl within 15 pins of their Average to claim the match point, and the team must bowl within 45 pins of their average to claim the team points. This also applies when bowling unopposed or a "blind" team.